



(Knowledge for Development)
KIBABII UNIVERSITY

**UNIVERSITY EXAMINATIONS
2020/2021 ACADEMIC YEAR**

**END OF SEMESTER EXAMINATIONS
YEAR ONE SEMESTER TWO EXAMINATIONS**

**FOR THE DEGREE OF BACHELOR OF SCIENCE
IN RENEWABLE ENERGY AND BIOFUEL**

**COURSE CODE : REN 123
COURSE TITLE : FUNDAMENTALS TO
PROGRAMMING IN TECHNOLOGY**

DATE: 15 / 07/2021

TIME: 09:00 A.M – 11:00 A.M

INSTRUCTIONS TO CANDIDATES

ANSWER QUESTIONS ONE AND ANY OTHER TWO

QUESTION FOUR [20 MARKS]

- a) Describe the **properties** of high-level languages [4 Marks]
- b) Explain the **THREE** features of an algorithm [6 Marks]
- c) Describe flow of control or decision are handled in C programming language [4 Marks]
- d) Write a program to grade university students. The Students should be able to Input the marks and the Output should be an appropriate Grade. Given that:

Mark	Grade
Marks ≥ 0 and Marks < 40	F
Marks ≥ 40 AND Marks < 50	D
Marks ≥ 50 AND Marks < 60	C
Marks ≥ 60 AND Marks < 70	B
Marks ≥ 70 AND Marks ≤ 100	A

[6 Marks]

QUESTION FIVE [20 MARKS]

- a) Analyze the Code below and answer the question that Follow:

```
#include <stdio.h>
void main()
{
    int i, ctr;
    printf("Input number of terms: ");
    scanf("%d", &ctr);
    for (i=1; i<= ctr; i++)
    {
        printf("Number is : %d and cube of the %d is:%d \n",i,i, (i*i*i));
    }
    return 0;
}
```

- Write the Pseudocode for the program [4 Marks]
- Draw an appropriate flow chart for the program [6 Marks]
- Give the out of the program if the number of terms at input is 5 [4 Marks]

- b) Differentiate between an interpreter and compiler [6 Marks]

QUESTION THREE [20 MARKS]

a) Analyze the program below and answer the questions that follow:

```
#include <stdio.h>
sum(int n)
int main() {
    int number, result;
    printf("Enter a positive integer: ");
    scanf("%d", &number);
    result = sum(number);
    printf("sum = %d", result);
    return 0;
}
int sum(n) {
    if (n != 0)
        // sum() function calls itself
        return n + sum(n-1);
    else
        return n
}
```

- i. Identify the errors in the above program [5 Marks]
 - ii. Explain What the program achieves after identifying the errors [5 Marks]
- b) Describe the characteristics, merits, demerits, year of Evolution and examples of the 4th and 5th generation programming languages [10 Marks]

QUESTION ONE [COMPULSORY] [30 MARKS]

- a) Describe the following terms
- I. Algorithm [1 Mark]
 - II. Compiler [1 Mark]
 - III. Program [1 Mark]
 - IV. Pseudocode [1 Mark]
- b) Describe the advantages of high-level programming languages [4 Marks]
- c) Differentiate between linker and loader [4 Marks]
- d) Describe the **THREE** types of errors experienced in programming languages. [6 Marks]
- e) The second strategy when designing an algorithm is the "*Stepwise Refinement*". Describe the Stepwise Refinement step. [6 Marks]
- f) Write a program in C programming language to calculate compound Interest [6 Marks]

QUESTION TWO [20 MARKS]

- a) Identify which one of the following is not a variable and which one is a variable. [4 Marks]
- i. Count123
 - ii. Count_123
 - iii. Count@123
 - iv. X_123_Count
- b) Say that value has a 19 stored in it, and that extra has a 25 stored in it. Evaluate (to true or false) each of the following expressions:
- i. value <= extra [1 Mark]
 - ii. extra < value [1 Mark]
 - iii. value > -25 [1 Mark]
 - iv. value >= extra [1 Mark]
- c) Describe the meaning of the statement: **return x == y? (x + y) * 3: x + y;** [4 Marks]
- d) Explain the meaning of the Term passing by reference and give appropriate example [4 Marks]
- e) Write a pseudocode to calculate area of parallelogram [4 Marks]