



(Knowledge for Development)

KIBABII UNIVERSITY

**UNIVERSITY EXAMINATIONS
2021 / 2022 ACADEMIC YEAR**

**END OF SEMESTER EXAMINATIONS
YEAR ONE SEMESTER ONE EXAMINATIONS**

**FOR THE DEGREE OF BACHELOR OF SCIENCE
MATHEMATICS (SMA)**

**COURSE CODE : CSC 111
COURSE TITLE : INTRODUCTION TO
PROGRAMMING**

DATE: 24/01/2022

TIME: 09:00 A.M – 11:00 A.M

INSTRUCTIONS TO CANDIDATES

ANSWER QUESTIONS ONE AND ANY OTHER TWO.

QUESTION ONE (COMPULSORY) [30 MARKS]

- a) Describe the following terms
 - I. Programming [1 Mark]
 - II. Interpreter [1 Mark]
 - III. Variable [1 Mark]
 - IV. Flow Chart [1 Mark]
- b) Describe the advantages of 4th generation programming languages [4 Marks]
- c) Differentiate between a compiler and an interpreter. [4 Marks]
- d) Describe the three Features of an Algorithm [6 Marks]
- e) One Strategy for Designing Algorithms is the Investigation step. Describe the Investigation step as strategy for designing algorithms [6 Marks]
- f) Write a pseudocode and draw a flow chart showing how to calculate compound interest [6 Marks]

QUESTION TWO [20 MARKS]

- a) Distinguish between Loader and Linker [4 Marks]
- b) Differentiate between passing by value and passing by reference. Give examples [6 Marks]
- c) Write a program using a function to calculate the area of Triangle [6 Marks]
- d) Describe the term structured programming languages. Clearly stating the properties of structured programming languages [4 Marks]

QUESTION THREE [20 MARKS]

- a) Describe Two disadvantages of 1st generation programming languages over 3rd generation programming languages **[4 Marks]**
- b) Write a pseudocode to calculate the area of a circle **[6 Marks]**

- c) Analyze the program below

```
include <stdio.h>
```

```
int main() {
```

```
    int number1, number2
```

```
    printf("Enter two integers: ");
```

```
    scanf("%d %d", &number1, &number2);
```

```
    // calculating sum
```

```
    sum = number1 + number2;
```

```
    printf("%d + %d = %d", number1, number2, sum);
```

```
    return;
```

```
}
```

- i. Identify the errors in the program **[4 Marks]**
- ii. Draw a flow chart for the above program **[6 Marks]**

QUESTION FOUR [20 MARKS]

- a) Describe the three types of loops used in C programming languages **[6Marks]**
- b) Write program using for Loop in C that can output the following:

i. * * *

 **

 *

ii. 4 4 4

 3 3 3

 2 2 2

 1 1 1

[7 Marks]

[7 Marks]

QUESTION FIVE [20 MARKS]

- a) Describe the following terms
- I. Array **[2 Marks]**
 - II. Function Signature **[2 Marks]**
 - III. Function Overloading **[2 Marks]**
- b) Distinguish between Standard library function and User-defined functions **[4 Marks]**
- c) Describe the C switch case statement **[5 Marks]**
- d) Write a program to calculate the factorial of any given Number in C programming language. **[5 Marks]**

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