



(Knowledge for Development)

KIBABII UNIVERSITY

(KIBU)

UNIVERSITY EXAMINATIONS
2019/2020 ACADEMIC YEAR

SPECIAL/SUPPLEMENTARY EXAMINATIONS
YEAR ONE SEMESTER ONE EXAMINATIONS

FOR THE DEGREE IN SCIENCE AND MATHEMATICS
[SMA]

COURSE CODE: CSC 315

COURSE TITLE : SOFTWARE ENGINEERING

DATE: 04/02/2021 TIME: 2.00 P.M - 4.00 P.M

INSRUCTIONS TO CANDIDATE

ANSWER QUESTION ONE AND ANY OTHER TWO

QUESTION ONE [COMPULSORY][30MARKS]

| a) | What i | s software engineering? | [2 marks] | | | |
|------------------------|---------|--|-----------|--|--|--|
| b) | Define | | | | | |
| | (i) | Software evolution | [2 marks] | | | |
| | (ii) | Coupling | [2 marks] | | | |
| | (iii) | Cohesion | [2marks] | | | |
| | | ware product can be judged by what it offers and how well it can be us | e used. | | | |
| | Discus | | [6 marks] | | | |
| d) | What | is software development paradigm? | [3 marks] | | | |
| e) | | ss any two software evolution laws | [4 marks] | | | |
| f) | | ss Specialized process model | [5 marks] | | | |
| g) | | ne four advantages of using agile process model | [4 marks] | | | |
| QUESTION TWO [20MARKS] | | | | | | |
| a) | | ne the term software project | [2 marks] | | | |
| b |) Discu | ass the software development life cycle | [9 marks] | | | |
| c | Brief | ly discuss the following | (2 L) | | | |
| | (i) | Function oriented design | [2 marks] | | | |
| | (ii) | Object oriented design | [2 marks] | | | |
| d |) Defin | ne the term Modularization and give any two advantages of using it | [3 marks] | | | |
| e |) Wha | t is a decision table? | [2 marks] | | | |
| | | | | | | |

QUESTION THREE [20MARKS]

| a) | What is software prototyping? | [1 mark] |
|----|---|-----------|
| b) | Give any three reasons for software prototyping | [3 marks] |
| c) | Describe the four phases of prototyping | [4 marks] |
| d) | What is software requirement specification? | [3 marks] |
| e) | Briefly discuss the tasks involved in requirement engineering | [7 marks] |
| f) | Outline any two advantages of using incremental process model | [2 marks] |

QUESTION FOUR [20MARKS]

| a) | Discuss throw- away prototyping | [4 marks] |
|----|--|-----------|
| b) | What is software testing? | [2 marks] |
| c) | Explain black-box testing | [3 marks] |
| d) | Describe the tests performed during system testing | [6 marks] |
| e) | (i) Define the term programming methodology | [1 marks] |
| | (ii)Describe any two programming methodologies | [4 marks] |

QUESTION FIVE [20MARKS]

| a) | What are the reasons for software verification? | [3 marks] |
|----|--|-----------|
| b) | Discuss white box testing techniques | [4 marks] |
| c) | Differentiate between alpha testing and beta testing | [4 marks] |
| d) | What are CASE tools? | [2 marks] |
| e) | Discuss the components of CASE tools | [4 marks] |
| f) | Briefly explain any three types of CASE tools | [3 marks] |